© 2022 The authors and IOS Press.

This article is published online with Open Access by IOS Press and distributed under the terms of the Creative Commons Attribution Non-Commercial License 4.0 (CC BY-NC 4.0).

doi:10.3233/SHTI210888

# MDA Framework for FAIR Principles

Zahra MOHAMMADZADEH $^{a1}$ , Hamid Reza SAEIDNIA $^{b}$ , Marcin KOZAK $^{c}$  and Ali GHORBI $^{d}$ 

<sup>a</sup> Department of Health Information Technology, Kashan University of Medical Sciences and Health Services, Kashan, Iran

<sup>b</sup>Department of Knowledge and Information Science, Tarbiat Modares University, (TMU) Tehran, Iran

<sup>c</sup>Department of Media, Journalism and Social Communication, University of Information Technology and Management, Rzeszow, Poland <sup>d</sup> Department of Knowledge and Information Science, Tehran University, Tehran, Iran

**Abstract.** This paper shows that the MDA framework can be helpful for designing and implementing FAIR principles. We reached this conclusion based on a focus group interview with six experts, during which we focused on the three MDA components: mechanics, dynamics and aesthetics.

Keywords. Design, Implementation

### 1. Introduction

FAIR (Findability, Accessibility, Interoperability, and Reusability) principles were published in 2016 [1] and have been used ever since. In this paper, we explore whether the MDA (Mechanics, Dynamics, and Aesthetics) framework, a tool used to analyze games during the design phase [2], can be used to design and implement FAIR principles.

## 2. Method

We conducted a focus group interview with three experts in database development and information architecture, and three professors of health information technology. During online semi-structured interviews, we asked one question: *Is it possible to use MDA components to implement FAIR principles?* The interview lasted four hours. Then we analyzed the expert comments using narrative analyses.

#### 3. Result & Discussion

The MDA framework consists of three design components: mechanics, dynamics, and aesthetics. From the interviews, it follows that *mechanics* can be used to determine features and rules that can be applied in certain situations when implementing FAIR.

<sup>&</sup>lt;sup>1</sup> Kashan University of Medical Sciences and Health Services, Isfahan Province, Kashan, Iran; E-mail: Mohammadzadeh.z@umsu.ac.ir

Dynamics can be viewed in terms of how users navigate to a certain location; dynamics can also be extended by looking at users' behavior during their activities. Aesthetics refer to user interface design and user experience; in implementing FAIR, aesthetics are related to visual appearance. Visual design comprises all aspects relevant to the design theme, such as font face and size, color combinations, layout, images, charts, graphics, animation and videos.

The MDA framework formalizes the use of games by breaking them down into their distinct components and establishing their design counterparts. Due to the MDA components and their use in the design and implementation of FAIR, FAIR platforms can be more applicable and accessible. Widely used [1], FAIR principles have been tested in a variety of fields [3]. The MDA framework has been introduced in numerous studies as an appealing approach to website implementation [4], design and development of mobile health applications [5], and software development [6]. This shows that, because of the flexibility of the MDA framework, it can be used in various scenarios. Originally, the framework was used to design games; since games are considered as more attractive to users than other media [7], MDA can increase the level of user engagement in implementing FAIR principles.

A limitation of the study was the small number of specialists interviewed. However, in addition to their expertise, they offered a significant amount of time and involvement during the interviews. We believe that our results offer a starting point for further research on the practical aspects of applying MDA to design and implementation of FAIR principles; such research should include more experts and provide more detailed questions.

## 4. Conclusions

The study shows that the MDA framework can assist in designing and implementing FAIR principles.

#### References

- [1] Wilkinson MD, Dumontier M, Aalbersberg IJ, Appleton G, Axton M, Baak A, Blomberg N, Boiten JW, da Silva Santos LB, Bourne PE, Bouwman J. The FAIR Guiding Principles for scientific data management and stewardship. Scientific data. 2016 Mar 15;3(1):1-9.
- [2] Hunicke R, LeBlanc M, Zubek R. MDA: A formal approach to game design and game research. Proceedings of the AAAI Workshop on Challenges in Game AI; 2004: San Jose, CA.
- [3] El Emam K, Sibbald D, Barnes R. Implementing the FAIR Data Sharing Principles: Technology and Experiences. 2021.
- [4] Santosa P. Creating Websites Using MDA Framework: A Proposed Mapping 2015.
- [5] De Schutter B. Gerontoludic design: extending the MDA framework to facilitate meaningful play for older adults. International Journal of Gaming and Computer-Mediated Simulations (IJGCMS). 2017;9(1):45-60.
- [6] Nikiforova O, Nikulsins V, Sukovskis U. Integration of MDA framework into the model of traditional software development. Databases and Information Systems V: IOS Press; 2009:229-39.
- [7] Kusuma GP, Wigati EK, Utomo Y, Putera Suryapranata LK. Analysis of Gamification Models in Education Using MDA Framework. Procedia Computer Science. 2018;135:385-92. doi: https://doi.org/10.1016/j.procs.2018.08.187.